

#### 11th ORCHARD MEMBERS INTRACLUB GOLF LEAGUE RULES

(Final League Rules as of January 27, 2020)

#### A. PARTICIPANTS:

Amateur male Orchard member in good standing who registers to participate.

## Composition:

A Team must be composed of a minimum of 16 players and a maximum of 30 players, one (1) Captain, and one (1) Co-Captain, who can be playing or non-playing. This must be declared within the roster submission deadline. A playing captain must be one of the players on the roster.

## Handicap Indexes:

The player names and their UNHS ID No. shall be submitted by the Team Captain no later than January 18, 2020. The player's League Handicap Index is the average (to the tenths only, hundredths disregarded) of his UNHS Handicap Index for the past 12 months starting from Feb.1, 2019 to Jan. 1, 2020. Players without board handicap index on a certain month will be given zero handicap index and their handicap indexes shall be still be divided into 12 to get the average. It is the joint responsibility of the player and the team captain to determine and know the player's correct League Handicap Index.

## **Player Eligibility:**

To be eligible, the player must be a member or a male dependent (12 years old and above) of the Club prior to his first game and must have the required UNHS handicap Indexes from Feb 2019 to Jan 2020. A player can only play for one (1) team.

#### Roster Substitutions/Additional Players/Cancellations of Entry:

Substitutions, additional player or cancellation of individual entry may occur not later than **April 30, 2020**, provided that:

- (1) The player being substituted/cancelled has not played any matches, or,
- (2) If he had already played a match, provided that:

He was suspended or expelled by the Club

He had sold his share and dropped his membership

He is physically incapacitated

He had died.

He was found to be ineligible as envisioned by these rules.

The Golf Office must be informed of roster substitutions or additional player, in writing, email or text (thru viber group) at least three (3) days before the substitute or additional player can play. In the event that a substitute/additional player is deemed ineligible, all matches played by said player should be deemed lost. Changing of captains and/or co-captains will be allowed also until **April 30, 2020** only.

## Minimum Playing Requirement:

Each participant on the Team roster must play at least twice (2x) during the elimination round. One point will be deducted from the Team's total match points, for each infraction (per player) of the minimum playing requirement rule. A player is considered fielded if his name is in the line-up submitted by their team on the day of the match, provided his handicap complies with the requirement of the match. Otherwise he will not be considered fielded on that round.

#### **B. GROUPINGS:**

<u>Teams shall be classified into one group only using the single round robin format.</u>



### C. FORMAT OF PLAY:

## Games:

A game is defined as a one-day competition between two Teams. There shall be five (5) matches for each game. In each game, the team may designate an acting Captain and Co-Captain who must be a member of the team. In the event they (captain and/or co-captain) are playing on that day, they may assist their teammates after the completion of their Matches. In each game, each Team will field Five (5) Two-man teams. Players playing the Four-Ball-B format should not have a lower than 9.0 League Index, and for Pinehurst Foursomes-C format should not have a lower than 15.0 League Index. Each Two-man team must have a minimum combined League Index of 18.0.

If a team doesn't show up or was not able to field for at least 3 matches (minimum of 6 players), they forfeit the whole Match as if they defaulted the game and the other Team shall garner a maximum of Four (4) Match Points and a maximum of Twelve (12) Ups. Penalty for the team who did not show-up/defaulted is P3,000.00 which will be charged to their Captain.

#### Matches:

A match is the competition between Two (2) Two-man teams. All matches will be played on a scratch basis. Each match shall have a different format, based on the following sequence:

- 1. Pinehurst Foursomes (formerly Greensomes)
- 2. Four-Ball-B
- 3. Pinehurst Foursomes -C
- 4. High-Low
- 5. Aggregate

The winner of each match shall receive 1 match point. If a match is tied after regulation play, each team will receive half a point. In each game, there are five (5) match points available. A team will receive a 3-up score for each defaulted match. Each Team must submit their respective line-up to the golf office (Cha or Cynthia) at least 15 minutes prior to the start of the matches. Should a team submit their line-up for the game after the first tee-off time, the said team will be penalized loss of hole on their first match/flight, (basically the Pinehurst Foursomes format) and they may continue their match on the next hole (Hole 2).

### Amendments on the "TIME OF STARTING" (Rule 5.3a)

- If both players in a team fail to start on time as stated in Rules of Golf, Rule 5.3a, the said team shall be penalized under this rule.
- If one of the players in a team fails to start on time as stated in Rule 5.3a, his partner may continue to play the match until his partner arrives, but not beyond tee-off of the 3rd Hole. A late player may join his partner on the next tee of the hole being played. If a late player arrives after any player on that flight has teed off from the 3rd tee, his team shall lose the match and will be considered in default.
- For Four-Ball format a side may be represented all the way by a single player provided the said player complies with the minimum handicap index requirement. (see Rule 23).

## Special League Rules - SLOW PLAYER POLICY

Time pars will be in effect for all matches. The time pars will be uniform regardless of the venue. The following are the time pars:

Par 3 13 minutes

Par 4 16 minutes

Par 5 19 minutes

If at any time a group/flight exceeds the allowable time par, they will be officially notified. They then will be expected to speed up their play and play the next 2 holes in the allowable time par. If they do so, no further action will be taken. However, if they fail to do so and thus have made no apparent attempt to speed up their play, they will be placed on the clock. **Each player will have forty (40) seconds to play his shot** from the time it is his turn to play. The first violation will receive an official warning. The second will result in loss of hole. The third will



result in loss of hole. The fourth will result in forfeiture of that individual team's match. Once a group has played a hole in the appropriate time par, they will be taken off the clock. However, failure to meet any subsequent time pars will result in them immediately being placed back on the clock. As long as a group has not been placed on the clock, they will always be subject to an official notification first. When they respond favorably to that notification by playing the next two (2) holes in the allotted time par, the notification is essentially erased and the process would start over if they exceed the time pars later in the round. The Marshals, Golf Operations Manager or Golf Director will be in charge of monitoring the pace and administering the notifications/warnings/penalties, etc.

# **GPS/Range Finders**

A player may obtain distance information by use of a distance-measuring device. If, during the stipulated round a player uses a distance-measuring device to gauge or measure other conditions that might affect his play (e.g. elevation change etc.) the player is in breach of Rule 4.3.

### Rules for the Match Formats:

## **Pinehurst Foursomes**

Both partners tee off. On the second shot, each partner hits his partner's ball (switch ball). For the third shot, they shall choose one ball and play alternately from that point until they complete play of the hole. The partner whose ball is not chosen shall hit the third shot.

## Four-Ball (Best Ball)

A match in which two play their better ball against the better ball of two other players (See Rule 23 Match Play).

#### **High Low**

On each hole, the lower & higher scores of each team shall be matched against the lower & higher scores of the other team. A hole may be won by winning both the high and low scores or by winning either the high or low score and tying the other.

### Aggregate

A match in which the combined scores of a pair are matched against the combined scores of another pair.

#### D. SCHEDULING:

Game days (8:10am - 8:50am PLAYER COURSE) (11:00am - 11:50 PALMER COURSE) shall be Saturdays & Sundays.

#### **E. DELAYS OR POSTPONEMENTS:**

Matches shall be delayed when, in the event of inclement weather, the Club management declares the closure of the course. If playing conditions improve, then the matches may resume. If foul weather continues and the Club management declares that the course is unplayable or closed until 6 PM and the matches cannot be completely finished, then: If all five (5) matches were able to complete nine holes of play, all matches are deemed completed and whoever was ahead in each match when they were halted shall be declared the winners of those matches. If one match fails to complete nine (9) holes, all matches are declared void and the game must be replayed within two (2) weeks. Except for inclement weather conditions, postponement of games will not be allowed once the schedule is finalized on January 25, 2020.

### F. TEE MARKERS:

All participants are required to tee off from the Silver Tees.

## **G. TEAM RANKING:**

After the elimination rounds Teams shall be ranked according to the number of Match Points earned then the number of Ups. If more than two teams are tied, the Team with the highest match points on their game (between the tied teams) shall prevail. If still tied, the most number of ups. If only two teams are tied, the Team with most number of match points shall prevail then the most number of ups.



### H. PLAYOFFS

The top Four Teams after the elimination rounds shall advance to the playoffs (semi-final). Rank #1 team will play Rank #4 team while Rank #2 will play Rank #3 for Two (2) game series (Palmer and Player) over one weekend. The winners on both matches shall advance to the finals while the losers will vie for the 3rd place. The playoffs for the finals shall be a Two (2) game series which should be played over one (1) weekend (Sat-Player, Sun-Palmer). Playoff for the 3rd place shall be one (1) game series only and will be played on the Player Course on Sunday of the Finals.

In case of a tie in any playoff series, the following tie break system shall be followed:

Each captain will select a Two-man team to compete in a sudden death match. The names shall be put in sealed envelope. The two-man team must still have a combined index at least 18.0 and must be chosen from the ten (10) players that played that day. The format of the sudden death match shall then be determined by blind draw (Pinehurst Foursomes, Hi-Low and Aggregate only). During the play-off (Semi-Final & Finals) each team must field at least 15 players for the two-game series, which only 5 players may play again on the second round of their game.

### I. TEAM ENTRY FEE AND OTHER COSTS:

Entry Fee is P1,000.00 per player including Team Captains and Co-Captains. Individual entry fees must be paid on the first game of the player. Team Captains shall be held responsible to inform their players regarding the entry fee to be charged. Unpaid entry fee/s after the deadline (April 30, 2020) will be charged to the Team Captain unless the player pays for his entry fee. Players shall pay their own caddie fee.

#### J. REFERREE:

Any ruling made by the referee on the Rules of Golf is FINAL unless he elevates it to the Committee.

#### K. APPEALS:

A Team Captain may appeal any ruling to the Committee, whose decision shall be final, by submitting a formal protest within five (5) days from the time the grounds for appeal is discovered or a ruling made.

#### L. COMMITTEE:

The committee will be composed of the President, Chairman and a member of the Sports and Games Committee, General Manager, and the Golf Director.

## 11th ORCHARD MEMBERS INTRACLUB GOLF LEAGUE TIMETABLE

Jan. 11, Sat. 1:30pm

- 1st Team Captains' Meeting (confirmation and determination of the number of teams)
- Jan. 18, Sat. 1:30pm
- 2nd & Final Team Captains' Meeting (Submission of initial team line-ups of 16 players and drawing of schedules)
- Jan. 25, Sat. 7:00am
- Distribution of Teams' Line-ups w/player's League Handicap Indexes and schedule of games.
- Jan. 26-28, (Sun-Tue)
- Verification of players' handicap indexes and comments
- Feb. 01, Sat
- League Start (See attached schedule of Match Plays)
- July 12, 2020, Sunday
- End of Elimination Round

# Playoffs:

#### **SEMI-FINALS**

July 25, 2020, Saturday Rank 1 vs Rank 4 - Palmer, Rank 2 vs Rank 3 - Player

July 26, 2020, Sunday Rank 1 vs Rank 4- Player, Rank 2 vs Rank 3- Palmer

#### **FINALS**

August 1, 2020, Saturday Winners of the Semifinal (Championship)- (Player, 8:10 AM)

August 2, 2020, Sunday Championship Finals (Palmer, 10:00 AM)

August 2, 2020, Sunday Play-off vying for the 3rd place (Player Course, 8:10 AM)

August 2, 2020, Sunday Awarding (right after the match)