



2022 ORCHARD MEMBERS INTRACLUB GOLF LEAGUE TERMS OF COMPETITION (Final as of April 28, 2022)

I. GENERAL INTRACLUB GUIDELINES

- All play must be in accordance with the 2019 Rules of Golf, Club Local Rules, and this Golf League Terms of Competition

II. ELIGIBILITY

- Open to all male amateur members, and dependents, 12 years old and above, in good standing
- Junior dependents aged 21 to 29 years old must be enrolled in the Junior Dependents Program
- All participants shall have a WHS handicap index from October 16, 2021 to April 1, 2022.

III. REGISTRATION/ENTRY FEE

- Registration of players shall only be until **June 30, 2022**
- **P1,000.00 per player**, including Captains and co-Captains
- Initial payment for the first 16 players (with players' names) must be settled on/or before **Saturday, April 23, 2022**
- Entry fee of the players on top of the first 16 shall be settled at least 3 days before the scheduled game
- All payments must be settled on/or before **June 30, 2022**. Otherwise, all unsettled entry fees shall be charged to the Team Captains.

IV. TEAM COMPOSITION

- Minimum of **16 and maximum of 30 players** on the roster
- May have 2 Captains – a Captain and a co-Captain
- A playing Captain and/or co-Captain must be one of the players on the roster

V. MINIMUM PLAYING REQUIREMENT

- Each team player must play at least twice in the elimination round. Otherwise, 1 point, per player, shall be deducted from the team's total match points.
- A player whose name appears on the day's line-up shall be considered fielded provided that his handicap complies with the requirement of the match. Otherwise, he will not be considered fielded.

VI. CANCELLATION/SUBSTITUTION/ADDITION OF PLAYERS/ NON-PLAYING CAPTAINS

- Cancellation of individual entry, substitution, or addition of player/s, and replacement of Captains and co-Captains shall only be allowed **until June 30, 2022** provided that:
 - The player being substituted/cancelled has not yet played any match; or
 - If he had already played a match, but he:
 - b1. Has been suspended or expelled by the Club
 - b2. Has sold his share and dropped his membership
 - b3. Is physically incapacitated
 - b4. Has found to be ineligible as envisioned by these rules
 - b5. Has died
- A non-playing team Captain and co-Captain cannot be substituted if he has already served as a Captain or co-Captain for the day.
- The Golf Office must be informed, in writing, through email, SMS, or Viber, of any cancellation, substitution, or addition of player/s at least **3 days before the play day**
- In the event that a substitute/additional player is deemed ineligible, all matches played by said player shall be considered lost.



VII. LEAGUE HANDICAP INDEX

- Player's league handicap index is the average (tenths only) of his handicap indexes from October 16, 2021 up to April 1, 2022 (equivalent to 12 handicap index revisions)
- Players without board handicap on a certain month will be given zero, and their handicap indexes shall still be divided into 12 to get the average
- It is the joint responsibility of the Team Captain and the player to determine the player's correct league handicap index

VIII. FORMAT/RULES OF PLAY

- **Games** – a one-day 18-hole competition between teams
 - a. 5 matches per game
 - b. Each team shall field five (5) 2-man teams per game with a combined minimum handicap index of 18.0 per team
 - c. The team may designate a Captain and co-Captain per game
 - d. Players playing the **Four-Ball-B** and **Pinehurst Foursomes-C** formats shall not have league handicap indexes lower than **9.0 and 15.0, respectively**
 - e. Playing Captains or co-Captains may assist their teammates after the completion of their matches
 - f. The whole match shall be forfeited for no-show teams and/or those unable to field at least 3 matches (min of 6 players) and a P3,000.00 team penalty shall be charged to the Team Captain.
 - g. The opposing team of the no-show team shall earn a maximum of four (4) match points and a maximum of 12 ups.
- **Matches** – the competition between two (2) 2-man teams
 - a. Shall be played on a scratch basis
 - b. Each match shall have a different format, sequenced as follows:
 1. **Pinehurst Foursomes** (formerly Greensomes)
 2. **Four-Ball-B**
 3. **Pinehurst-Foursomes-C**
 4. **High-Low**
 5. **Aggregate**
 - c. Teams shall submit their line-ups to the Golf Office at least 15 minutes before the start of the start of the matches. Otherwise, a loss of hole penalty on their first match (Pinehurst Foursomes) shall apply (the match may be continued on the next hole).
 - d. Five (5) match points are available per game and match winners shall receive 1 match point.
 - e. In case of ties after a regulation play, each team shall receive half match point.
 - f. A team will receive a 3 up for each defaulted match

➤ RULES FOR THE MATCH FORMATS:

- a. **Pinehurst Foursomes**
 - a1. both partners tee off
 - a2. On the second shot, each partner hits his partner's ball (**switch ball**)
 - a3. For the third shot, they shall choose one ball and play alternately from that point until they complete play of the hole. The partner whose ball is not chosen shall hit the third shot.
- b. **Four-Ball (Best Ball)**
 - b1. A match in which two play their better ball against the better ball of two other players (See Rule 23 Match Play).
- c. **High Low**
 - c1. On each hole, the lower & higher scores of each team shall be matched against the lower & higher scores of the other team.
 - c2. A hole may be won by winning both the high and low scores or by winning either the high or low score and tying the other.
- d. **Aggregate**
 - d1. A match in which the combined scores of a pair are matched against the combined scores of another pair.



- **AMENDMENTS ON THE "TIME OF STARTING" (Rule 5.3a)**
 - a. If both players of a team fail to start on time, the penalty as stated in Rule 5.3a shall apply
 - b. If one team player does not arrive and fails to start on time, his partner may proceed to play and wait for the late partner until the 3rd hole. Otherwise, the team shall lose the match and be consider default.
 - c. For Four-Ball format, a side may be represented all the way by a single player provided that said player complies with the minimum handicap index requirement. (see Rule 23).

IX. SPECIAL LEAGUE RULES ON SLOW PLAYER

- Time following pars shall be in effect and uniform for all matches, regardless of the venue:
 - a. Par 3 **12** minutes
 - b. Par 4 **15** minutes
 - c. Par 5 **18** minutes
- Groups/flights who exceed the allowed time par shall be notified to speed up and play the next 2 holes within the allowed time pars.
- Should notified flights fail to catch up with the pace and have made no apparent attempt to speed up, they will be placed on the clock - **Each player will have forty (40) seconds to play his shot** from the time it is his turn to play.
- An official warning shall be given to first violation. The second and third violations shall result in loss holes, and the fourth in forfeiture of the individual team match.
- Notified flights who are able to catch up with the pace shall be taken off the clock. The monitoring shall be started over, and notification erased. However, failure to meet any subsequent time pars shall result in them immediately being placed back on the clock.
- As long as a group has not been placed on the clock, they will always be subject to an official notification first. When they respond favorably by playing the next 2 holes within the allowed time pars, the notification is essentially erased and the process will start over.
- In the round, the Marshals, Golf Operations Manager or Golf Director will be in charge of monitoring the pace and administering the notifications/warnings/penalties, etc.

X. SCHEDULING (GAME DAYS):

- Saturdays & Sundays
- Player Course - 7:30AM – 8:10AM
- Palmer Course - 9:30AM – 10:10AM

XI. SPECIAL LEAGUE RULES

- **Gimme Putt** - Any ball lying within or above the line of the 24-inch gimme circle shall be considered holed on the player's next stroke. The player must pick up his ball and add one stroke to his last stroke's score.
- **Tee Markers** - all participants are required to tee off from the Silver Tee
- **Delays or Postponements**
 - a. Matches shall be delayed when, in the event of inclement weather, the Club management declares the closure of the course.
 - b. If playing conditions improve, then the matches may resume.
 - c. If foul weather continues and the Club management declares that the course is unplayable or closed until 6 PM and the matches cannot be completely finished, then: If all five (5) matches were able to complete nine holes of play, all matches are deemed completed and whoever was ahead in each match when they were halted shall be declared the winners of those matches.
 - d. If one match fails to complete nine (9) holes, all matches are declared void and the game must be replayed within two (2) weeks, except for inclement weather conditions, postponement of games will not be allowed once the schedule is finalized on April 9, 2022.
- **Golf Cart for Captains** - Each team will be issued maximum of two (2) golf carts per match for non-playing captain and co-captain for the day. Otherwise, they will be charged cart fee.

XII. GROUPINGS

- Teams shall be classified into one group only using the single round robin format.



XIII. TEAM RANKING

- After the elimination rounds, teams shall be ranked according to the number of Match Points earned and the number of ups.
- If more than two teams are tied, then, the team with the highest match points on their game (between the tied teams) shall prevail.
- If still tied, then, the most number of ups.
- If only two teams are tied, then, the team with most number of match points shall prevail then the most number of ups.

XIV. H. PLAYOFFS

- **The top 4 teams after the elimination rounds shall advance to the playoffs (semi-final)** for two game series (Palmer & Player) over one weekend as follows:
 - a. **Rank #1 team – Rank #4 team**
 - b. **Rank #2 team – Rank #3 team**
- The winners on both matches shall advance to the finals while the losers shall vie for the 3rd place.
- **The playoffs for the finals shall be a two (2) game series** which shall be played over one (1) weekend (Sat- Player, Sun-Palmer).
- **The Playoff for the 3rd place shall be one (1) game series only** and shall be played on the Player Course on Sunday of the Finals.
- In case of a tie in any playoff series, the following tie break system shall be followed:
 - a. Each captain will select a Two-man team to compete in a sudden death match.
 - b. The names shall be put in sealed envelope. The two-man team must still have a combined index at least **18.0** and must be chosen from the ten (10) players that played that day.
 - c. The format of the sudden death match shall then be determined by blind draw (**Pinehurst Foursomes, Hi-Low and Aggregate only**).
 - d. **During the play-off (Semi-Final & Finals) each team must field at least 15 players for the two-game series, which only 5 players may play again on the second round of their game.**
- **Schedule**
 - a. **SEMI-FINALS**
 - Oct. 15** Saturday Rank 1 vs Rank 4 -Palmer, Rank 2 vs Rank 3 -Player
 - Oct. 16** Sunday Rank 1 vs Rank 4- Player, Rank 2 vs Rank 3- Palmer
 - b. **FINALS**
 - Oct. 22** Saturday Winners of the Semifinal (Championship)- (Player, 7:30 AM)
 - Oct. 23** Sunday Championship Finals (Palmer, 10:00 AM)
 - Oct. 23** Sunday Play-off vying for the 3rd place (Player Course, 7:30 AM)
 - Oct. 23** Sunday Awarding (right after the match)

XIX. REFERREE

- Any ruling made by the referee on the Rules of Golf is FINAL unless elevated to the Committee.

XX. APPEALS:

- A Team Captain may appeal any ruling to the Committee, by submitting a formal protest within five (5) days from the time the grounds for appeal is discovered or a ruling is made.

XXI. COMMITTEE:

- Questions and/or disputes shall be settled by the Tournament Committee, whose decision shall be final.
- The Committee will be composed of the President, Chairman and a member of the Sports and Games Committee, General Manager, and the Golf Director.